

# OWL Simplified English\*

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\* A finite-state language for ontology editing



# Semantic Web Authoring Tool

(EPSRC 2009-2012)

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# Objectives

## Theoretical

Clarify relationship of formal languages (OWL) to natural languages (English)

## Practical

Develop tools for viewing and editing OWL ontologies in natural language



## SWAT Natural Language Tools

Analyse your OWL ontology, build a lexicon from it, or convert it into English sentences or definition paragraphs.

### Select the ontology file

Choose File no file selected

File format should be OWL/XML (.xml) or OWL/RDF (.owl).

### Select the output format

- Alphabetical English glossary (class, individual and property definitions)
- English sentences (one sentence per OWL axiom)
- Prolog terms (translate OWL to Prolog)
- Lexicon (lexical entries for class, individual and property names)
- Axiom patterns (frequency counts)
- OWL/XML, with verbalisations as "SWATDescription" annotations.

Explanations of these outputs are given [here](#).

## ADULT (class)

**Examples** Elderlies, and drivers are adults.

**Distinctions** No adult is a young.

## ANIMAL (class)

**Description** An animal eats a thing.

If X has as pet Y then Y is an animal.

If X eats Y then X is an animal.

**Examples** The following are animals: tigers, sheep and people, and so on (6 items in total).

## ANIMAL LOVER (class)

**Definition** An animal lover is defined as a person that has as pet at least three things.

## BICYCLE (class)

**Typology** A bicycle is a vehicle.

## BONE (class)

**Other** No information.

## BRAIN (class)

**Other** No information.

## BROADSHEET (class)

**Typology** A broadsheet is a newspaper.

File Edit Generate

# OntologyIRI <http://www.swatproject.org/ontologies/testing>

% ClassAssertion

John is a bigamist.

% ObjectPropertyAssertion

John is married to Mary.

John is married to Jane.

% DataPropertyAssertion

John is aged 35.

John is nicknamed "Mr Polygamous".

% SubClassOf

A husband is a man.

Every wife is a woman.

% EquivalentClasses

A bigamist is defined as a man that is married to at least two people.

A husband is defined as a married man.

% DisjointClasses

No husband is a wife.

% ObjectPropertyDomain

Anything that is married to something is a person.

[Individual] is a [class].

[Individual] [has-property] [Individual].

[Individual] [has-data-property] [literal].

[Individual] [has-property] a [class].

[Individual] [has-property] only [class].

[Individual] [has-property] exactly [integer] [class].

[Individual] [has-property] at least [integer] [class].

[Individual] [has-property] at most [integer] [class].

A [class] is a [class].

A [class] [has-property] [Individual].

A [class] [has-data-property] [literal].

A [class] [has-property] a [class].

A [class] [has-property] only [class].

A [class] [has-property] exactly [integer] [class].

A [class] [has-property] at least [integer] [class].

A [class] [has-property] at most [integer] [class].

No [class] is a [class].

A [class] is defined as a [class].

Anything that [has-property] something is a [class].

Anything that something [has-property] is a [class].

Anything that [has-data-property] some value is a [class].

The property &lt;[has-property]&gt; is [attribute].

The data-property &lt;[has-data-property]&gt; is functional.

A|An|The|Every|No|Anything|PROPER-NAME

Unspecified(null,null)

# Download editing tool

**`http://mcs.open.ac.uk/rp3242/editor/`**

*Requires Java runtime environment*

# Outline

- **Motivation**
- Demonstration
- Language
- Coverage
- Conclusion

# Previous work

Attempto Controlled English (ACE)

Sydney OWL Syntax (SOS)

Rabbit

Controlled Natural Languages

ACE Wiki

ROO (Rabbit to OWL Ontology construction)

RoundTrip Ontology Authoring

Ontology Editing Tools

# OWL Simplified English

- Very simple rules for forming sentences
- Little or no effort required to build lexicon
- Disallows structurally ambiguous sentences
- Can be interpreted by finite-state transducer
- Coverage limited in theory, adequate in practice



# Editing tool

- User edits text as in predictive authoring
- Patterns for a complete sentence are offered as in WYSIWYM
- Patterns contain anchors for entity names (individual, class, property) for which options are computed from the current text
- Efficient implementation is much easier if the grammar is finite-state

# Outline

- Motivation
- **Demonstration**
- Language
- Coverage
- Conclusion

Ontology Editor

File Edit Generate

% Comments message

A **city** is a **geographical location**.

A **country** is a **geographical location**.

Every **city** is **located in** a **country**.

**London** is a **city**.

**The United Kingdom** is a **country**.

% The Tate Modern is an art gallery that is located in London.

**The Tate**

**Editing pane**

is a [class].

is defined as a [class].

[has-property] [Individual].

[has-data-property] [literal].

[has-property] a [class].

[has-property] only [class].

[has-property] exactly [integer] [class].

[has-property] at least [integer] [class].

[has-property] at most [integer] [class].

**Options pane**

is|has|the|VERB|NOUN|ADJECTIVE|PREPOSITION|PROPER-NAME|NUMBER|STRING  
ClassAssertion(NamedIndividual(#The\_Tate\_),null)

**Message pane**

File Edit Generate

% Comments message

A **city** is a **geographical location**.

A **country** is a **geographical location**.

Every **city** is **located in** a **country**.

**London** is a **city**.

**The United Kingdom** is a **country**.

% The Tate Modern is an art gallery that is located in London.

**The Tate Modern**

is a [class].

is defined as a [class].

[has-property] [Individual].

[has-data-property] [literal].

[has-property] a [class].

[has-property] only [class].

[has-property] exactly [integer] [class].

[has-property] at least [integer] [class].

[has-property] at most [integer] [class].

is|has|the|VERB|NOUN|ADJECTIVE|PREPOSITION|PROPER-NAME|NUMBER|STRING

ClassAssertion(NamedIndividual(#The\_Tate\_Modern\_),null)

Ontology Editor

File Edit Generate

% Comments message

A city is a geographical location.

A country is a geographical location.

Every city is located in a country.

London is a city.

The United Kingdom is a country.

% The Tate Modern is an art gallery that is located in London.

The Tate Modern is a [class].

Complete sentence

ClassAssertion(NamedIndividual(#The\_Tate\_Modern),Class(#[class]))

Ontology Editor

File Edit Generate

% Comments message

A city is a geographical location.

A country is a geographical location.

Every city is located in a country.

London is a city.

The United Kingdom is a country.

% The Tate Modern is an art gallery that is located in London.

The Tate Modern is a [class].

city  
country  
geographical location

Complete sentence

ClassAssertion(NamedIndividual(#The\_Tate\_Modern),Class(#[class]))

Ontology Editor

File Edit Generate

% Comments message

A **city** is a **geographical location**.

A **country** is a **geographical location**.

Every **city** is **located in** a **country**.

**London** is a **city**.

**The United Kingdom** is a **country**.

% The Tate Modern is an art gallery that is located in London.

**The Tate Modern** is a **art gallery**.

Complete sentence

ClassAssertion(NamedIndividual(#The\_Tate\_Modern),Class(#art\_gallery))

File Edit Generate

% Comments message

A **city** is a **geographical location**.A **country** is a **geographical location**.A **city** is **located in** a **country**.**London** is a **city**.**The United Kingdom** is a **country**.

% The Tate Modern is an art gallery that is located in London.

**The Tate Modern** is an **art gallery**

and a [class].

or a [class].

that [has-property] [Individual].

that [has-data-property] [literal].

that [has-property] a [class].

that [has-property] only [class].

that [has-property] exactly [integer] [class].

that [has-property] at least [integer] [class].

that [has-property] at most [integer] [class].

and|or|that|the|NOUN|ADJECTIVE|PREPOSITION|PROPER-NAME|NUMBER|STRING|FULLSTOP  
 ClassAssertion(NamedIndividual(#The\_Tate\_Modern),Class(#art\_gallery\_))

Ontology Editor

File Edit Generate

% Comments message

A city is a geographical location.

A country is a geographical location.

A city is located in a country.

London is a city.

The United Kingdom is a country.

% The Tate Modern is an art gallery that is located in London.

The Tate Modern is an art gallery that [has-property]  
[Individual].

Complete sentence

```
ClassAssertion(NamedIndividual(#The_Tate_Modern),ObjectIntersectionOf(Class(#art_gallery),ObjectHasValue(ObjectProperty  
#[has-property],NamedIndividual(#[Individual])))
```

Ontology Editor

File Edit Generate

% Comments message

A city is a geographical location.

A country is a geographical location.

A city is located in a country.

London is a city.

The United Kingdom is a country.

% The Tate Modern is an art gallery that is located in London.

The Tate Modern is an art gallery that [has-property]  
[Individual].

is located in

Complete sentence

```
ClassAssertion(NamedIndividual(#The_Tate_Modern),ObjectIntersectionOf(Class(#art_gallery),ObjectHasValue(ObjectProperty(#[has-property]),NamedIndividual(#[Individual])))
```

Ontology Editor

File Edit Generate

% Comments message

A city is a geographical location.

A country is a geographical location.

A city is located in a country.

London is a city.

The United Kingdom is a country.

% The Tate Modern is an art gallery that is located in London.

The Tate Modern is an art gallery that is located in [Individual].

London

The Tate Modern

The United Kingdom

Complete sentence

```
ClassAssertion(NamedIndividual(#The_Tate_Modern),ObjectIntersectionOf(Class(#art_gallery),ObjectHasValue(ObjectProperty(#is_located_in),NamedIndividual(#[Individual])))))
```

File Edit Generate

% Comments message

A **city** is a **geographical location**.

A **country** is a **geographical location**.

A **city** is **located in** a **country**.

**London** is a **city**.

**The United Kingdom** is a **country**.

% The Tate Modern is an art gallery that is located in London.

**The Tate Modern** is an **art gallery** that **is located in London**.|

Complete sentence

```
ClassAssertion(NamedIndividual(#The_Tate_Modern),ObjectIntersectionOf(Class(#art_gallery),ObjectHasValue(ObjectProperty(#is_located_in),NamedIndividual(#London))))
```

# Outline

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# Axiom in OSE and OFS

London is a city that is capital of the United Kingdom and is divided into at least 30 boroughs.

```
ClassAssertion(Class(#London),  
  ObjectIntersectionOf(Class(#city),  
    ObjectHasValue(ObjectProperty(#capitalOf),  
      NamedIndividual(#UK))  
    ObjectMinCardinality(30,  
      ObjectProperty(#dividedInto),  
      Class(#borough)))
```

# Restricted words

London is a city that is capital of the United Kingdom and is divided into at least 30 boroughs.

ENTITY NAMES



Individual name



Class name



Property name

a/an, and, or, that, not, anything, something, every, no, least, most, only, exactly, ...

*Some words are used only as scaffolding, and cannot be included in an entity name*

# Word categories

Syntactic sugar

every, no, a/an, and, or, that, ...

Number

two, 365, 3.14, ...

String

“Pride and Prejudice”, “XY123”, ...

Verb (present)

is, has, takes, participates, ...

Proper noun

John, X23, London, ...

Preposition

of, by, in, from, ...

Noun/other

person, taken, yellow, slowly, ...

# How words are categorised

Syntactic sugar	a/an, and, ...	Listed in program
Number	two, 365, ...	Number words, digits
String	"XY123", ...	Double quotes
Verb (present)	takes, ...	Listed by USER
Proper noun	John, ...	Upper-case letter
Preposition	of, by, ...	Listed in program
Noun/other	person, ...	Lower-case letter

# Entity names

Entity

Opening

Continuation

<b>Individual</b>	Proper noun, 'the'	Proper noun, 'the', Number, String, Preposition, Noun/other
<b>Class</b>	Proper name, 'the', Number, String, Preposition, Noun/other	Proper name, 'the', Number, String, Preposition, Noun/other
<b>Property</b>	'is', 'has', Verb (present)	Noun/other, Preposition
<b>Literal</b>	Number, String	

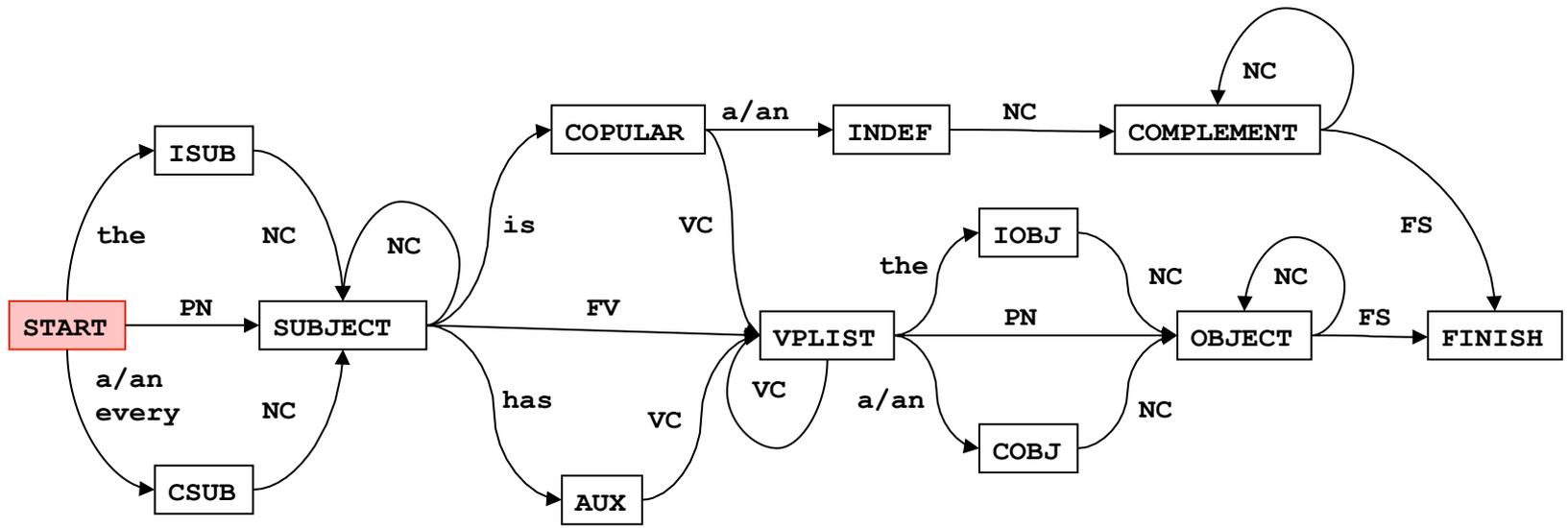
# Reason for these rules

The author is not required to define names for individuals, classes and properties in advance, so the system must infer when they start and end.

The queen is a woman that lives in Buckingham Palace and is married to a Greek that is named "Phillip".

	Individual
	Class
	Property
	Literal

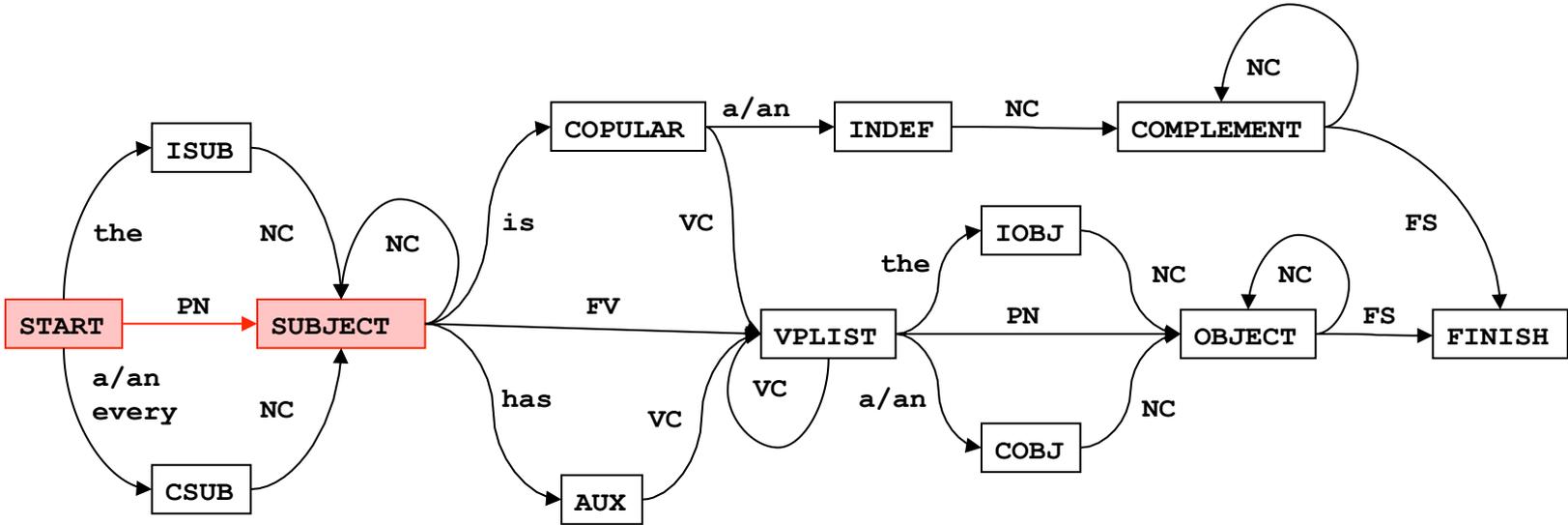
PN Proper noun  
 NC Noun-phrase continuation (PN, the, Number, String, Prep, Noun/other)  
 VC Verb-phrase continuation (Prep, Noun/other)  
 FV Tensed verb  
 FS Full stop



Tony Blair is married to a lawyer.

Unspecified(null,null)

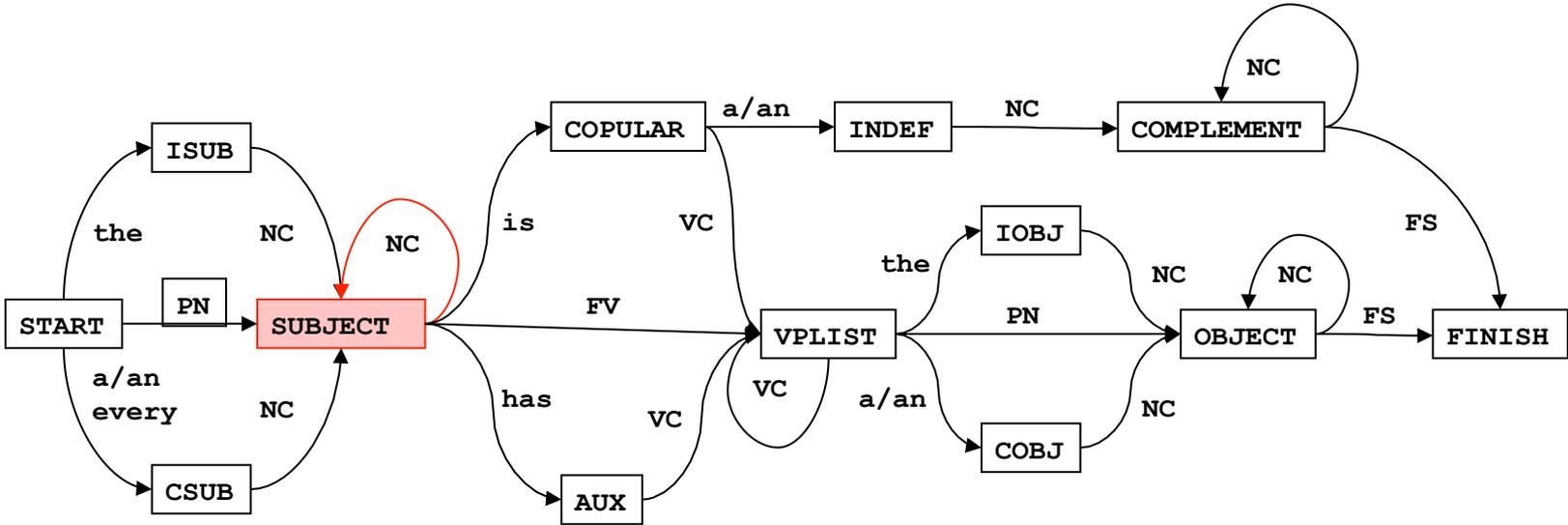
PN Proper noun  
 NC Noun-phrase continuation  
 VC Verb-phrase continuation  
 FV Tensed verb  
 FS Full stop



Tony Blair is married to a lawyer.

```
ClassAssertion(NamedIndividual(#Tony),null)
```

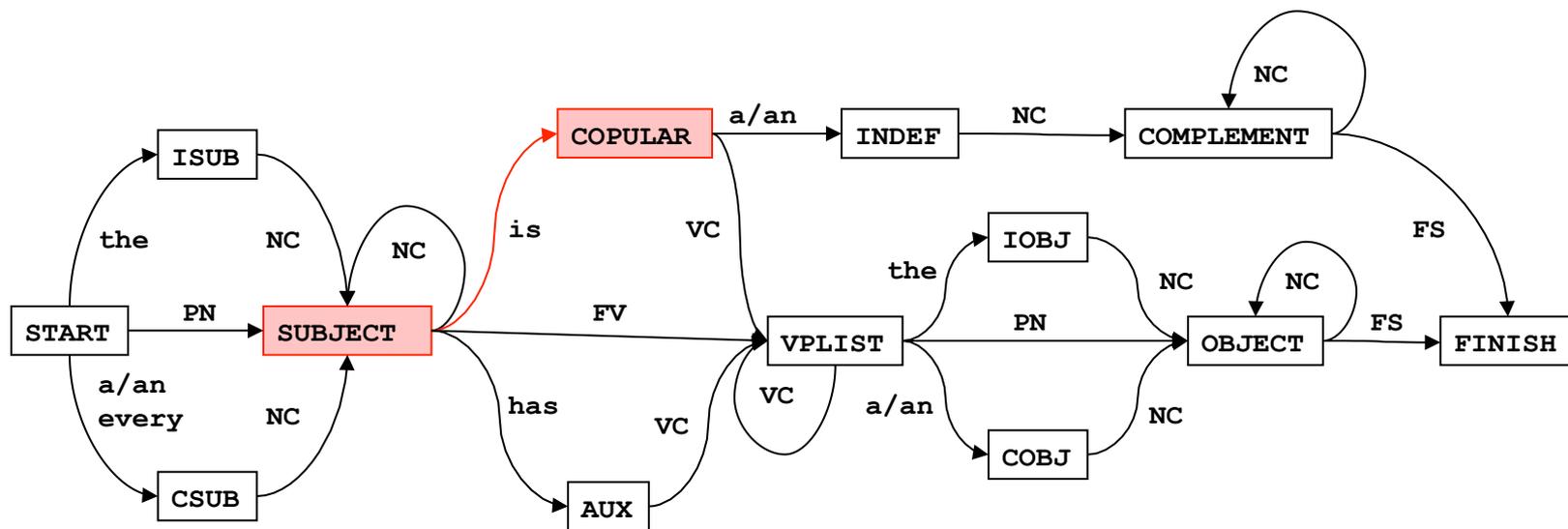
PN Proper noun  
 NC Noun-phrase continuation  
 VC Verb-phrase continuation  
 FV Tensed verb  
 FS Full stop



Tony Blair is married to a lawyer.

```
ClassAssertion(NamedIndividual(#Tony_Blair),null)
```

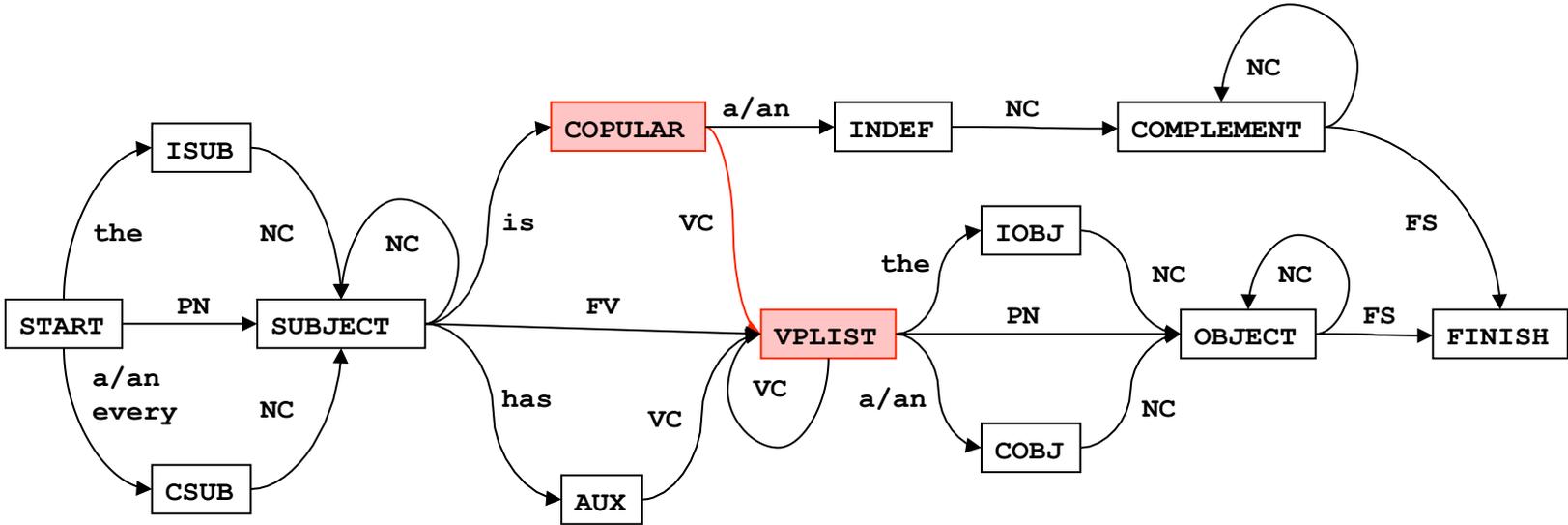
PN Proper noun  
 NC Noun-phrase continuation  
 VC Verb-phrase continuation  
 FV Tensed verb  
 FS Full stop



Tony Blair **is** married to a lawyer.

ClassAssertion(NamedIndividual(#Tony\_Blair),null)

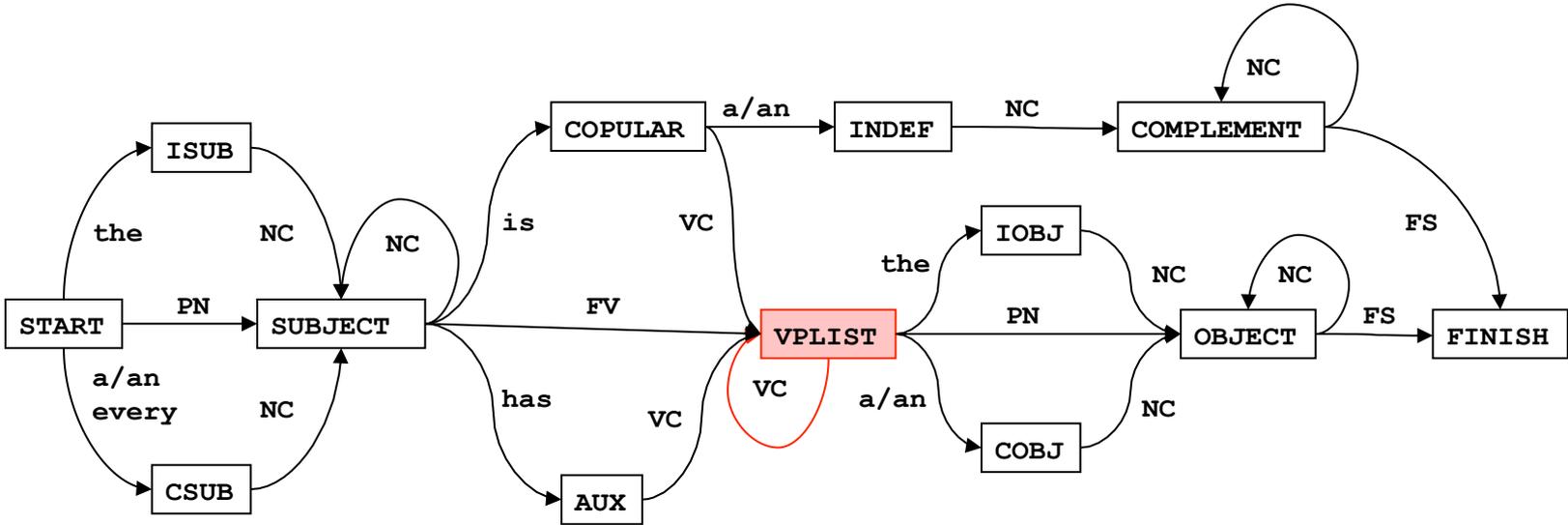
PN Proper noun  
 NC Noun-phrase continuation  
 VC Verb-phrase continuation  
 FV Tensed verb  
 FS Full stop



Tony Blair is **married** to a lawyer.

```
ClassAssertion(NamedIndividual(#Tony_Blair),
  UnspecifiedRestriction(ObjectProperty(#is_married),null))
```

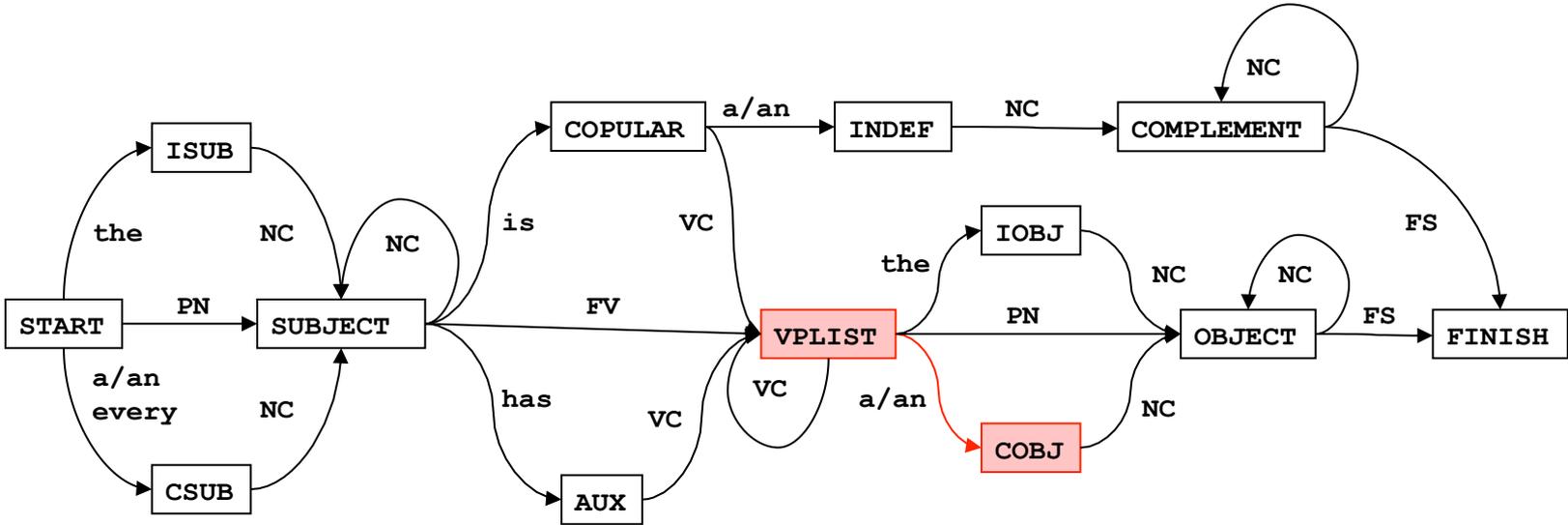
PN Proper noun  
 NC Noun-phrase continuation  
 VC Verb-phrase continuation  
 FV Tensed verb  
 FS Full stop



Tony Blair is married **to** a lawyer.

```
ClassAssertion(NamedIndividual(#Tony_Blair),
  UnspecifiedRestriction(ObjectProperty(#is_married_to),null))
```

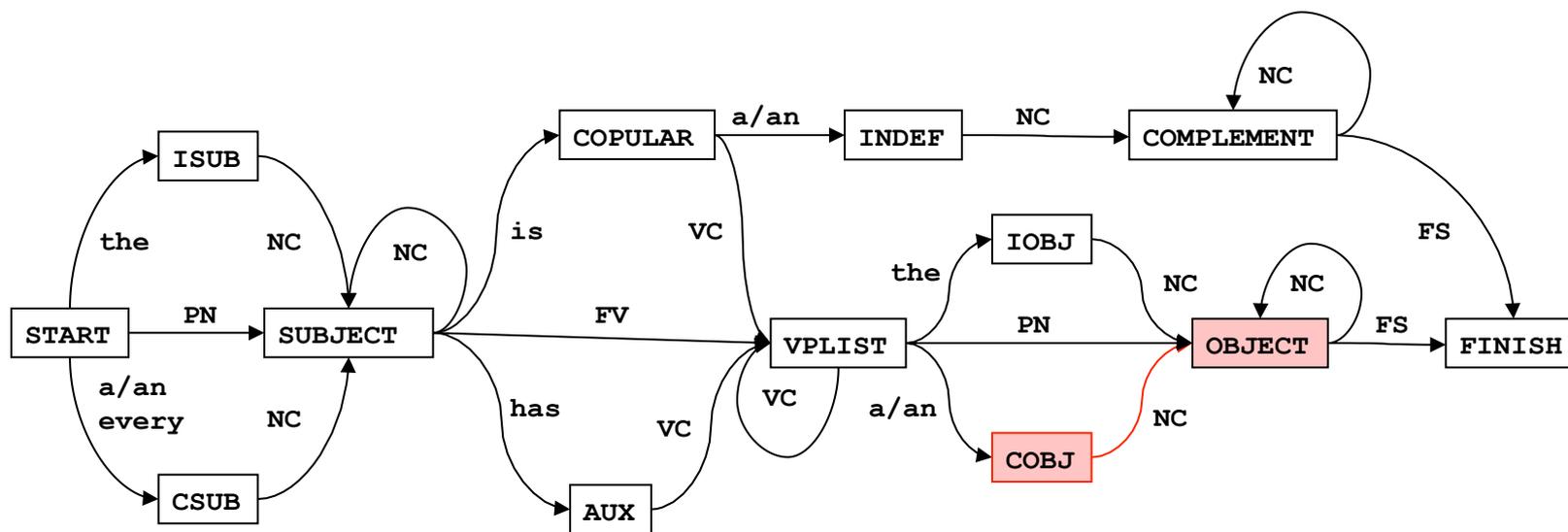
PN Proper noun  
 NC Noun-phrase continuation  
 VC Verb-phrase continuation  
 FV Tensed verb  
 FS Full stop



Tony Blair is married to **a** lawyer.

```
ClassAssertion(NamedIndividual(#Tony_Blair),
  ObjectSomeValuesFrom(ObjectProperty(#is_married_to),Class()))
```

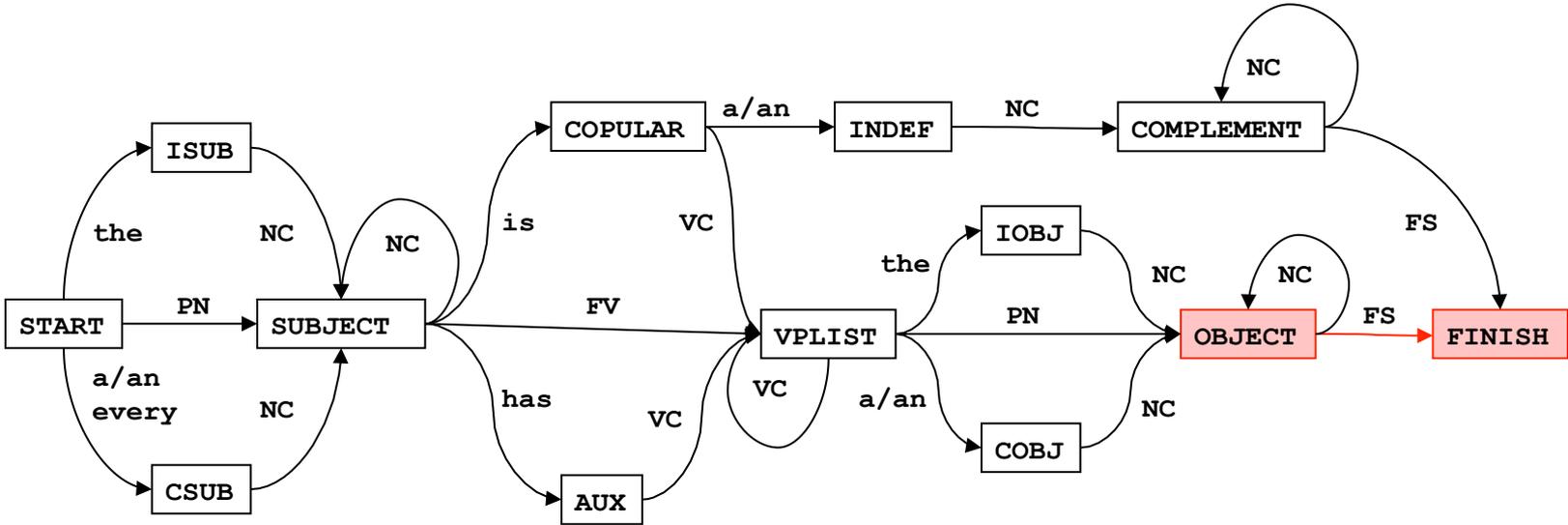
PN Proper noun  
 NC Noun-phrase continuation  
 VC Verb-phrase continuation  
 FV Tensed verb  
 FS Full stop



Tony Blair is married to a **lawyer**.

```
ClassAssertion(NamedIndividual(#Tony_Blair),
  ObjectSomeValuesFrom(ObjectProperty(#is_married_to),Class(#lawyer)))
```

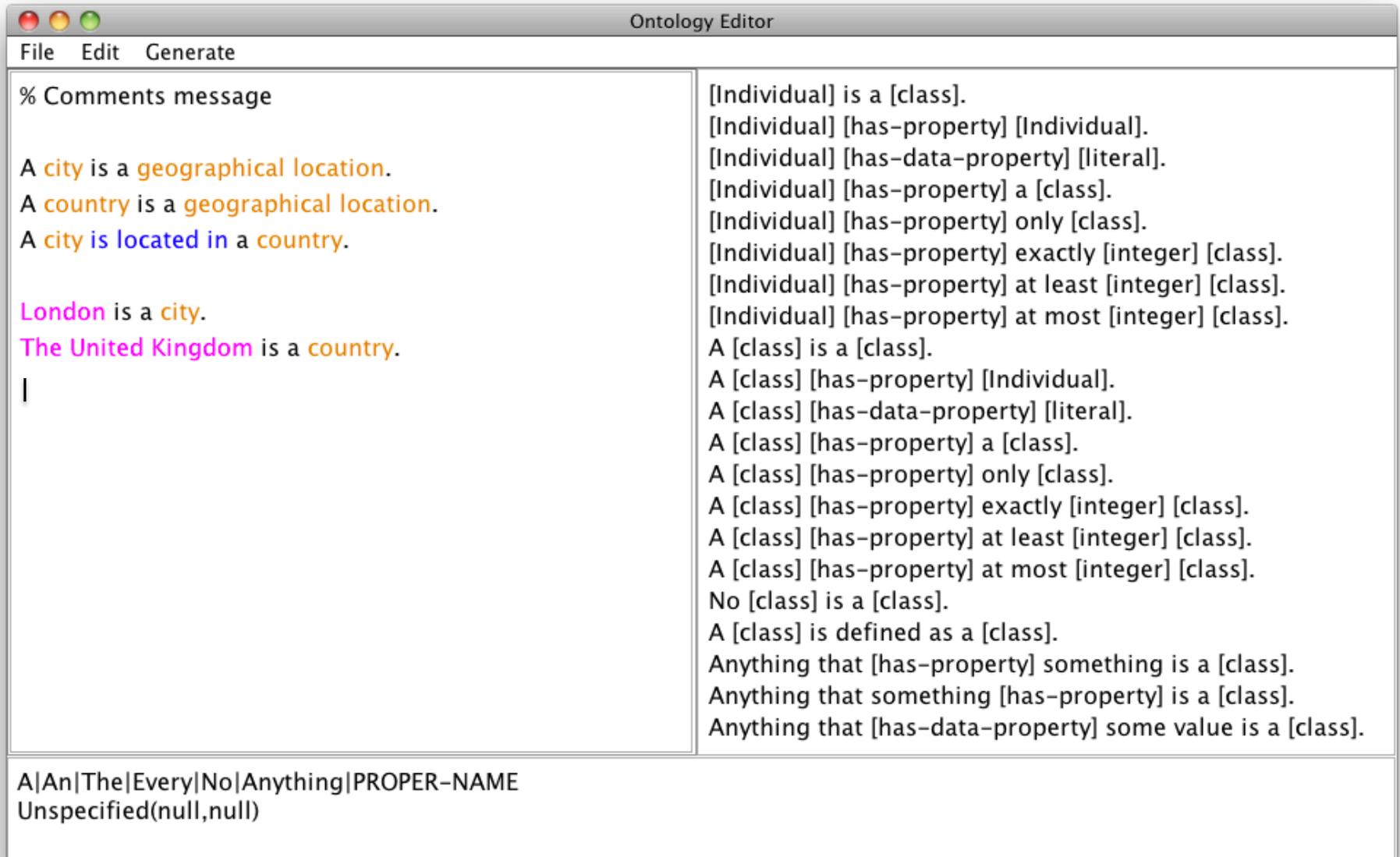
PN Proper noun  
 NC Noun-phrase continuation  
 VC Verb-phrase continuation  
 FV Tensed verb  
 FS Full stop



Tony Blair is married to a lawyer.

```
ClassAssertion(NamedIndividual(#Tony_Blair),
  ObjectSomeValuesFrom(ObjectProperty(#is_married_to),Class(#lawyer)))
```

# Basic sentence patterns



The screenshot shows a window titled "Ontology Editor" with a menu bar containing "File", "Edit", and "Generate". The main area is split into two columns. The left column contains a list of sentence patterns for comments, starting with "% Comments message" and followed by several examples using colored text for classes and individuals. The right column contains a list of sentence patterns for individuals, starting with "[Individual] is a [class]." and followed by various patterns for properties, data properties, and cardinalities. At the bottom of the window, there is a footer with the text "A|An|The|Every|No|Anything|PROPER-NAME" and "Unspecified(null,null)".

File Edit Generate

% Comments message

A city is a geographical location.

A country is a geographical location.

A city is located in a country.

London is a city.

The United Kingdom is a country.

|

[Individual] is a [class].

[Individual] [has-property] [Individual].

[Individual] [has-data-property] [literal].

[Individual] [has-property] a [class].

[Individual] [has-property] only [class].

[Individual] [has-property] exactly [integer] [class].

[Individual] [has-property] at least [integer] [class].

[Individual] [has-property] at most [integer] [class].

A [class] is a [class].

A [class] [has-property] [Individual].

A [class] [has-data-property] [literal].

A [class] [has-property] a [class].

A [class] [has-property] only [class].

A [class] [has-property] exactly [integer] [class].

A [class] [has-property] at least [integer] [class].

A [class] [has-property] at most [integer] [class].

No [class] is a [class].

A [class] is defined as a [class].

Anything that [has-property] something is a [class].

Anything that something [has-property] is a [class].

Anything that [has-data-property] some value is a [class].

A|An|The|Every|No|Anything|PROPER-NAME

Unspecified(null,null)

# Sentence continuations

The screenshot shows a window titled "Ontology Editor" with a menu bar containing "File", "Edit", and "Generate". The main area is split into two columns. The left column contains natural language sentences with some words highlighted in orange, blue, or pink. The right column contains the corresponding logical representations for these sentences, using terms like [class], [Individual], [literal], [integer], and [class] with various constraints like "that [has-property]".

Natural Language Sentence	Logical Representation
% Comments message	
A city is a geographical location.	and a [class].
A country is a geographical location.	or a [class].
A city is located in a country.	that [has-property] [Individual].
London is a city.	that [has-data-property] [literal].
The United Kingdom is a country.	that [has-property] a [class].
% The Tate Modern is an art gallery that is located in London.	that [has-property] only [class].
The Tate Modern is an art gallery	that [has-property] exactly [integer] [class].
	that [has-property] at least [integer] [class].
	that [has-property] at most [integer] [class].

and|or|that|the|NOUN|ADJECTIVE|PREPOSITION|PROPER-NAME|NUMBER|STRING|FULLSTOP  
ClassAssertion(NamedIndividual(#The\_Tate\_Modern),Class(#art\_gallery\_))

# Sentence structure

Sentence = Subject Predicate

Subject = [Individual]

Subject = *A|Every|No* [Class]

Predicate = *is* NPList *that* VPList *that* VPChain

NPList = *a* [Class] *and* *a* [Class] ...

VPList = [Props] *a* [Class] *and* [Props] ...

VPChain = [Props] *a* [Class] *that* [Props] ...

# Outline

- Motivation
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# Complex axiom patterns

	Predicate pattern	Frequency
1	$C \sqcap P.C$	1100
2	$P.(C \sqcap P.C)$	473
3	$P.(C \sqcup C)$	434
4	$C \sqcap (P.C \sqcap P.C)$	248
5	$P.(C \sqcap (P.(C \sqcap P.C)))$	164
6	$P.(C \sqcup (C \sqcup C))$	105
7	$C \sqcap (P.C \sqcap (P.C \sqcap P.C))$	78
8	$P.C \sqcap P.C$	59
9	$C \sqcap (P.C \sqcap (P.C \sqcap (P.C \sqcap P.C)))$	47
10	$P.(C \sqcup (C \sqcup (C \sqcup C)))$	43
11	$C \sqcap (P.(C \sqcap P.C))$	39
12	$P.(C \sqcup (C \sqcup (C \sqcup (C \sqcup C))))$	35
13	$P.(P.C)$	33
14	$P.\neg C$	28
15	$P.(C \sqcup (C \sqcup (C \sqcup (C \sqcup (C \sqcup C))))))$	26
16	$P.C \sqcup P.C$	25
17	$P.C \sqcap (P.C \sqcap P.C)$	20
18	$C \sqcap (P.C \sqcap (P.C \sqcap (P.C \sqcap (P.C \sqcap (P.C \sqcap P.C))))))$	20
19	$\neg P.C$	19
20	$P.(C \sqcup (C \sqcup (C \sqcup (C \sqcup (C \sqcup (C \sqcup C))))))$	17

Results from corpus of over 550 ontologies

99.8% of axioms had simple subject term

All the top 20 complex predicate patterns are within the constraints of OWL Simplified English

If axiom patterns were created randomly we would expect just 2-3 to lie within our constraints

# Three fundamental patterns

- Genus-Differentia (Aristotle)
  - *A pet-owner is a person that owns a pet*
- Restriction list
  - *A pet-owner owns a pet and cleans a cage*
- Alternative role-fillers
  - *A pet-owner owns a cat or a dog or a canary*

# Measuring practical coverage

- Enumerate all possible complex class expressions up to a given complexity level
- Apply a criterion to determine which expressions yield ambiguous sentences
- Count the expected frequency of ambiguous sentences if all complex class expressions were equally likely
- Compare with the observed frequency for complex class expressions in an ontology corpus

# Structural ambiguity

$$C \sqsubseteq \exists P.(C \sqcap C)$$

*A N Vs a N and a N.*

A child has as parent a mother and a father.

$$C \sqsubseteq \exists P.(C \sqcap \exists P.C \sqcap \exists P.C)$$

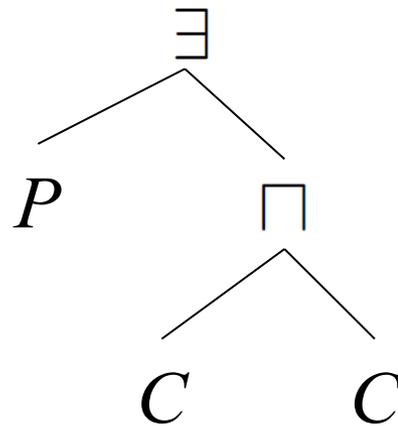
*A N [Vs a N that Vs an N] and Vs a N.*

*A N Vs a N that [Vs an N and Vs a N].*

A queen appoints a minister that governs a country and wears a crown.

# Enumerating complex classes (1)

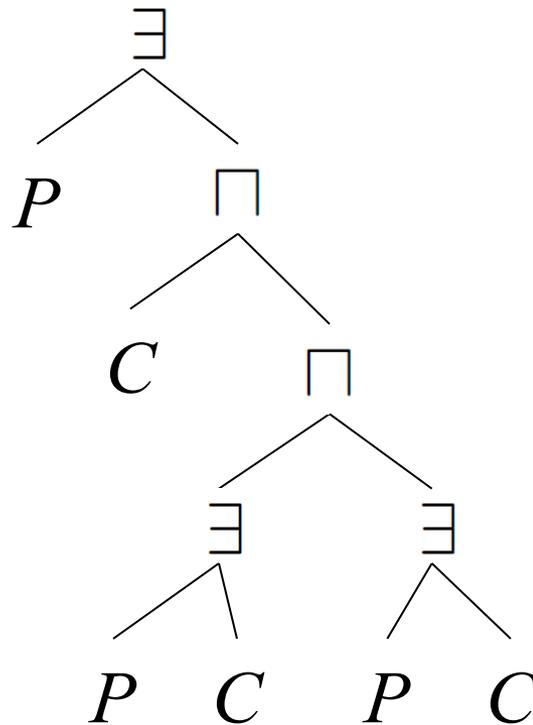
$$C \sqsubseteq \exists P.(C \sqcap C)$$



Complexity = 2 (number of non-terminal nodes)

# Enumerating complex classes (2)

$$C \sqsubseteq \exists P.(C \sqcap \exists P.C \sqcap \exists P.C)$$



Complexity = 5 (normalised to binary tree)

# Observed vs Expected

	Non-ambiguous	Ambiguous
Observed	5439	84
Expected	3107	2416

The **expected** frequency of complex axioms yielding ambiguous verbalisations was  $2416/5523$  or 43.7%.

The **obtained** frequency was  $84/5523$  or 1.5%.

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# Conclusions on complexity

- Overwhelmingly ontology authors favour complex class constructions that are not structurally ambiguous when verbalised
- Therefore, if we restrict sentence patterns to avoid structural ambiguity, almost all axioms found in our corpus could be formulated
- Probably many of the remaining axioms could be refactored

# Main ideas in OSE

- Editing tool combines predictive authoring and WYSIWYM
- Finite-state controlled language favours efficient implementation and prevention of structural ambiguity
- Language requires minimal lexical input from user (verb list)
- Language allows but does not impose correct English

# Will it work



*User studies still pending ...*

# Questions?



*... but thanks for your attention*